

Online Safety - Ash (Infants) Program for over the whole school Year. (Not yet completed - to determine which term to do each area).

Unit/Project	Learning Objectives	Activity	Possible outcomes and activities
Online Safety Online Exploration	<ul style="list-style-type: none"> Children need help from their teacher or trusted adult before they go online. Children explore onscreen activities that mimic real life. Children talk about the differences between real and online experiences. 	Access online resources, e.g.: ICT Games <u>Cbeebies games</u>	This could be taught as a separate Life Skills lesson or as part of another ICT lesson. Refer to the E-SMART rules.
Online Safety Online Communication and E-Awareness	<ul style="list-style-type: none"> Children understand that they can share information online, e.g. via email or the school learning platform. Children understand that there is a right and wrong way to communicate and this may be different depending on who you are communicating with. <p>To be done in DL- Communication and Collaboration lesson.</p>	SMART - Messages should always be polite.	Life Skills lesson or as part of another ICT lesson. Refer to the E-SMART rules.
Online Safety Online Research	<ul style="list-style-type: none"> Use simple navigation skills to open a teacher selected website from a favourites link or shortcut. Make choices by clicking on buttons in a webpage and navigate between pages by using the forward and back arrows. Start to evaluate web sites by 	Variety of websites, suitable for online research and exploration, e.g. ICT Games <u>Cbeebies games</u> <u>V & A Museum of Childhood</u> Fronter	This could be taught as a separate Life Skills lesson or as part of another ICT lesson. Refer to the E-

	<p>giving opinions about preferred or most useful sites.</p> <ul style="list-style-type: none"> • Know how to return to the home page of a teacher directed website. • Know how to minimise a screen or turn off a monitor if they see something inappropriate on a website and tell a trusted adult. 	<p>SMART Rule - Tell someone if you see something that makes you feel uncomfortable</p>	<p>SMART rules.</p>
<p>Communication & Collaboration</p>	<ul style="list-style-type: none"> • Know that email is a method of sending and receiving messages through the Internet. • Participate in the sending of class emails. • Understand the need to keep passwords private. <p>To be done in DL- Communication and Collaboration</p>	<p>FauxPaw video from iKeepSafe.org CEOP Thinkuknow resources, based on Hector's World www.thinkuknow.co.uk/5_7/ (lessons 1 - 5) School email system or Fronter</p> <p>SMART Rule - Only send and read MESSAGES with people you know. SMART Rule- Keep passwords and other personal information SAFE</p>	<p>part of another ICT lesson.</p> <p>Refer to the E-SMART rules.</p>
<p>E-Awareness</p>	<ul style="list-style-type: none"> • Know that some information (full name, address, birthday etc...) is 'special' as it applies to them. • Children know that personal information is as valuable online as offline and that it should not be shared without a parent, carer or 	<p>CEOP Thinkuknow resources, based on Hector's World; www.thinkuknow.co.uk/5_7/</p> <p>Dongle Stay Safe quiz from CBBC Staysafe (Has a</p>	<p>This could be taught as a separate Life Skills lesson or as part of another ICT lesson.</p> <p>Refer to the E-</p>

	<p>teacher's permission.</p> <ul style="list-style-type: none"> • Children discuss, understand and abide by the school's Online Safety SMART Rules. • For children to understand the importance of talking to a trusted adult about their online experiences. <p>To be done in Separate Online safety lesson beginning of each new term.</p>	<p>cartoon about safe surfing which stops with questions throughout. It uses most of the same SMART Rules)</p> <p>School's Poster 'Being SMART Online Rules'</p> <p>SMART Rule - Keep passwords and other special information SAFE SMART Rules - TELL someone if you see something that makes you feel uncomfortable.</p>	<p>SMART rules.</p>
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Online Safety -Oak (Juniors) Program for over the whole school Year.

Unit/Project	Learning Objectives	Activities.	Possible outcomes and activities
Online Safety Sessions.	<p>Yr 3 I can talk about what makes a secure password and why they are important.</p> <ul style="list-style-type: none"> <input type="checkbox"/> I can protect my personal information when I do different things online. <input type="checkbox"/> I can use the safety features of websites as well as reporting concerns to an adult. <input type="checkbox"/> I can recognise websites and games appropriate for my age. <input type="checkbox"/> I can make good choices about how long I spend online. 	<p>Discuss and agree classroom rules / expectations about safe use of the Internet. Go on http://hectorsworld.netsafe.org.nz/teachers/lesson-plans-andresources/webcam-covers/</p> <p>Watch Captain Kara Chapter 5 (Meet) or Jigsaw CEOP video to reinforce reporting concerns and discuss the</p>	<p>These could be taught as a separate Life Skills lesson or as part of another ICT lesson.</p> <p>Refer to the E-SMART rules.</p>

	<p><input type="checkbox"/> I ask an adult before downloading files and games from the Internet.</p> <p><input type="checkbox"/> I can post positive comments online.</p> <p>Yr 4- when I am using a website.</p> <p><input type="checkbox"/> I can talk about the ways I can protect myself and my friends from harm online.</p> <p><input type="checkbox"/> I use the safety features of websites as well as reporting concerns to an adult.</p> <p><input type="checkbox"/> I know that anything I post online can be seen by others.</p> <p><input type="checkbox"/> I choose websites and games that are appropriate for my age.</p> <p><input type="checkbox"/> I can help my friends make good choices about the time they spend online.</p> <p><input type="checkbox"/> I can talk about why I need to ask a trusted adult before downloading files and games from the Internet.</p> <p><input type="checkbox"/> I comment positively and respectfully online.</p>	<p>ways this can be done.</p> <p><input type="checkbox"/> Model how to protect personal information and how to choose a secure password.</p> <p><input type="checkbox"/> Reinforce the rule about keeping adults informed about Internet activity and telling if bullied.</p> <p><input type="checkbox"/> Model how to choose age-appropriate websites and minimise risk of viruses</p> <p><input type="checkbox"/> Provide opportunities to communicate and collaborate safely and respectfully with others online e.g. class blogging.</p> <p>Create a class top 10 of games to play on a computer. Talk about what makes them good choices to play.</p> <p>Discuss effects of spending too long playing games on devices. Role-play sensible/inappropriate time on the computer.</p> <p>Watch Captain Kara Chapter 4 (Tell) and Suffering in Silence to discuss the effects of unkind communication.</p> <p>Agree sensible Online Safety rules for the classroom.</p> <p><input type="checkbox"/> Choose a secure password for age-</p>	
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		<p>appropriate websites.</p> <ul style="list-style-type: none"> <input type="checkbox"/> Discuss what actions could be taken if they are uncomfortable or upset online e.g. Report Abuse button. <input type="checkbox"/> Talk about what games they enjoying playing and what good choices are when playing games e.g. content, screen time. <input type="checkbox"/> Use a class blog to share information and talk about who can see it, and how to communicate safely and respectfully <input type="checkbox"/> Comment and provide positive feedback on the work of classmates in school or online, or the work of others online. <p>Agree class rules for the responsible use of technology. Create posters, presentations, videos or leaflets of the rules</p>	
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Upper KS2 - year 5 & 6.			
Unit	Learning Objectives	Activities.	Possible outcomes and activities
E safety sessions.	<p>Year 5 - I protect my password and other personal information.</p> <ul style="list-style-type: none"> <input type="checkbox"/> I can explain why I need to protect myself and my friends and the best ways to do this, including reporting concerns to an adult. 	<p>Agree class rules for the responsible use of technology. Create posters, presentations, videos or leaflets of the rules</p> <p>Watch (part of BBC Caught in the Web at 6 mins). Keep</p>	<p>Life Skills lesson or as part of another ICT lesson.</p> <p>Refer to the E-SMART rules.</p>

	<ul style="list-style-type: none"> <input type="checkbox"/> I know that anything I post online can be seen, used and may affect others. <input type="checkbox"/> I can talk about the dangers of spending too long online or playing a game. <input type="checkbox"/> I can explain the importance of communicating kindly and respectfully. <input type="checkbox"/> I can discuss the importance of choosing an age-appropriate website or game. <input type="checkbox"/> I can explain why I need to protect my computer or device <p>Year 6 – I protect my password and other personal information.</p> <ul style="list-style-type: none"> <input type="checkbox"/> I can explain the consequences of sharing too much about myself online. <input type="checkbox"/> I support my friends to protect themselves and make good choices online, including reporting concerns to an adult. <input type="checkbox"/> I can explain the consequences of spending too much time online or on a game. <input type="checkbox"/> I can explain the consequences to myself and others of not communicating kindly and respectfully. <input type="checkbox"/> I protect my computer or device from harm on the Internet. 	<p>a diary of own online use.</p> <p>Provide opportunities to discuss and agree classroom rules / expectations about safe use of the Internet.</p> <ul style="list-style-type: none"> <input type="checkbox"/> Model how to protect personal information through secure passwords and making good choices about sharing information. <input type="checkbox"/> Provide opportunities to discuss what is an appropriate amount of time to spend online <input type="checkbox"/> Talk about how to protect themselves and devices from inappropriate content/conduct and virus threats, <input type="checkbox"/> Model how to report concerns e.g. telling an adult, using Report Abuse button. <input type="checkbox"/> Model the use of appropriate tools to communicate with others in a safe, responsible and respectful way. <p>Use ThinkUKnow Cybercafe activities to explore how to safe online spaces and use mobile phones and chat rooms.</p> <p>Use Horrible Histories</p>	
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